



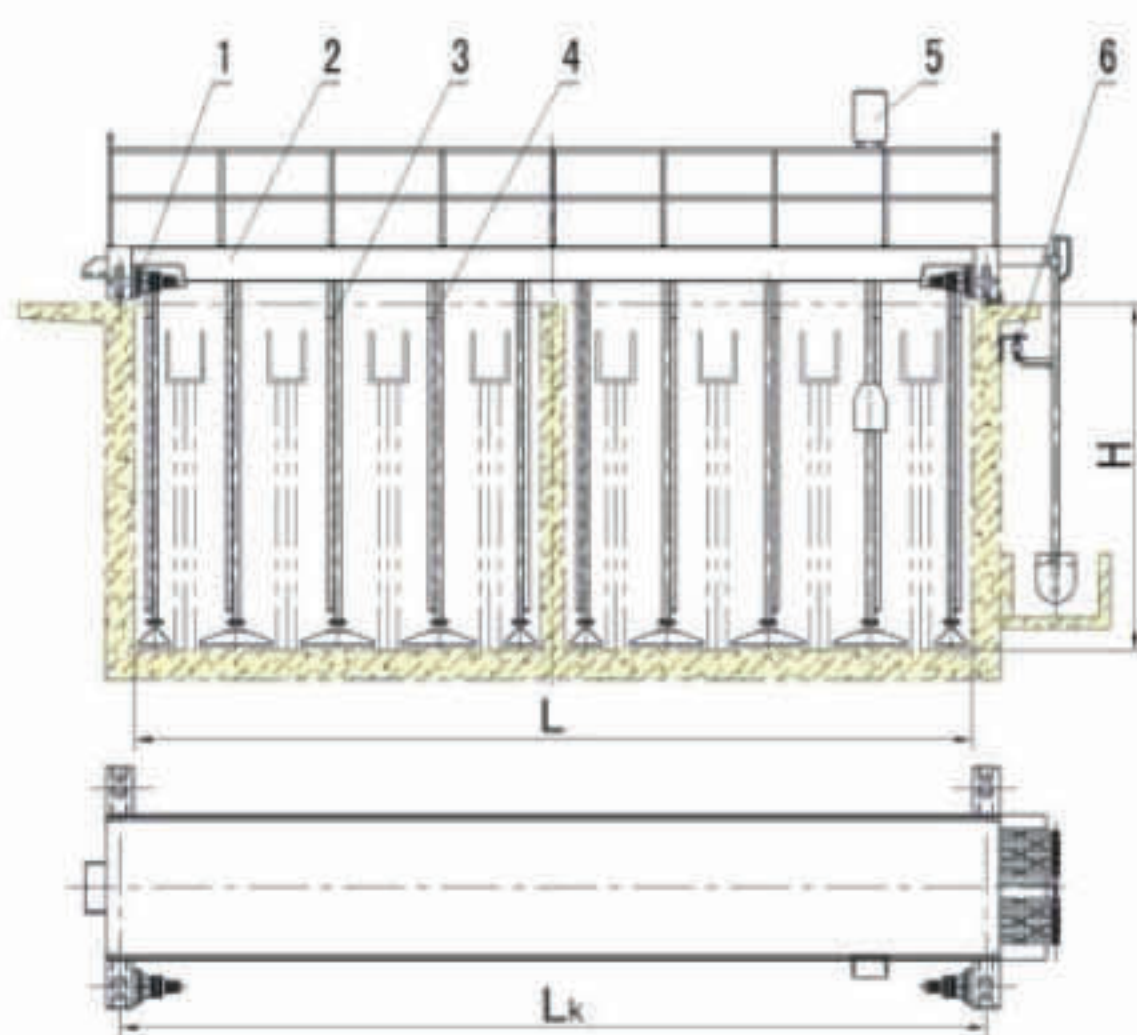
HJX 型桁架式吸泥机 TYPE-HJX SEDIMENT SUCKER BY TRUSS

http://www.jdpyhj.com

HJX型技术性能参数 Technical Parameters

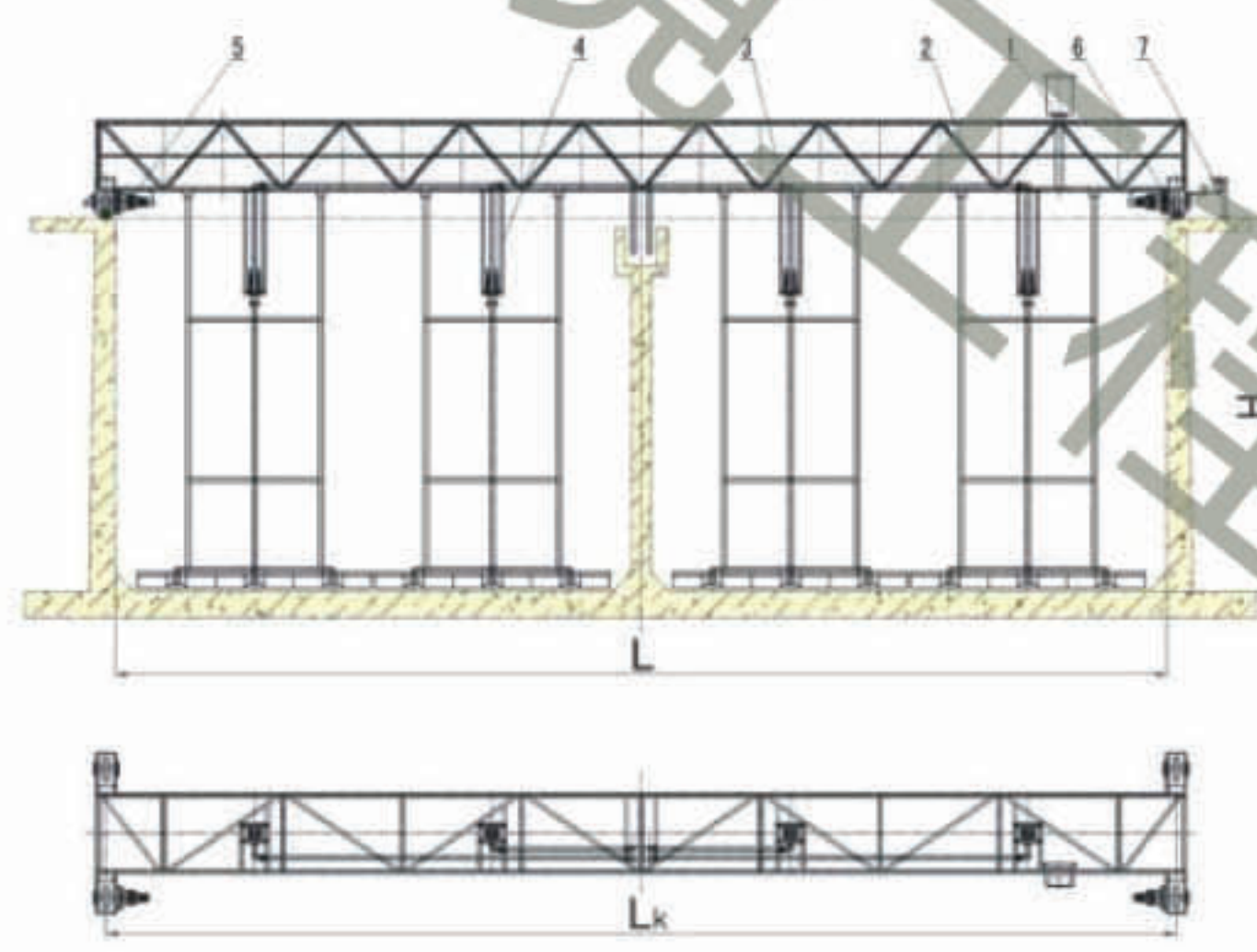
参数 型号	池宽L (m)	轨距Lk (m)	行走功率 (kW)	行走速度 (m/min)	虹吸式		泵吸式 排泥量 (m ³ /h)	H1 (mm)	L1 (mm)	轨道型号 (kg/m)		
					吸泥管	真空泵/潜水 泵功率(kW)						
HJX-4	4	4.3	0.37	~ 1.0	2×DN50	0.75/2.2	20-35	800	500	15		
HJX-6	6	6.3	2×0.55		5×DN50		30-60					
HJX-8	8	8.3			6×DN50		40-70					
HJX-10	10	10.3			8×DN50		100-140					
HJX-12	12	12.3			8×DN50		100-140	1050				
HJX-14	14	14.3	2×0.75		10×DN50		100-140	1100	1650		650	22
HJX-16	16	16.3			10×DN50		150-210	1200				
HJX-18	18	18.3			10×DN75		150-210	750				
HJX-20	20	20.3			10×DN75		单边排泥 0.75/2.2 双边排泥 2×0.75 /2×2.2	200-280				
HJX-22	22	22.3	12×DN75		200-280		850					
HJX-25	25	25.3	12×DN75	250-350	850							

HJX2外形结构 Shape



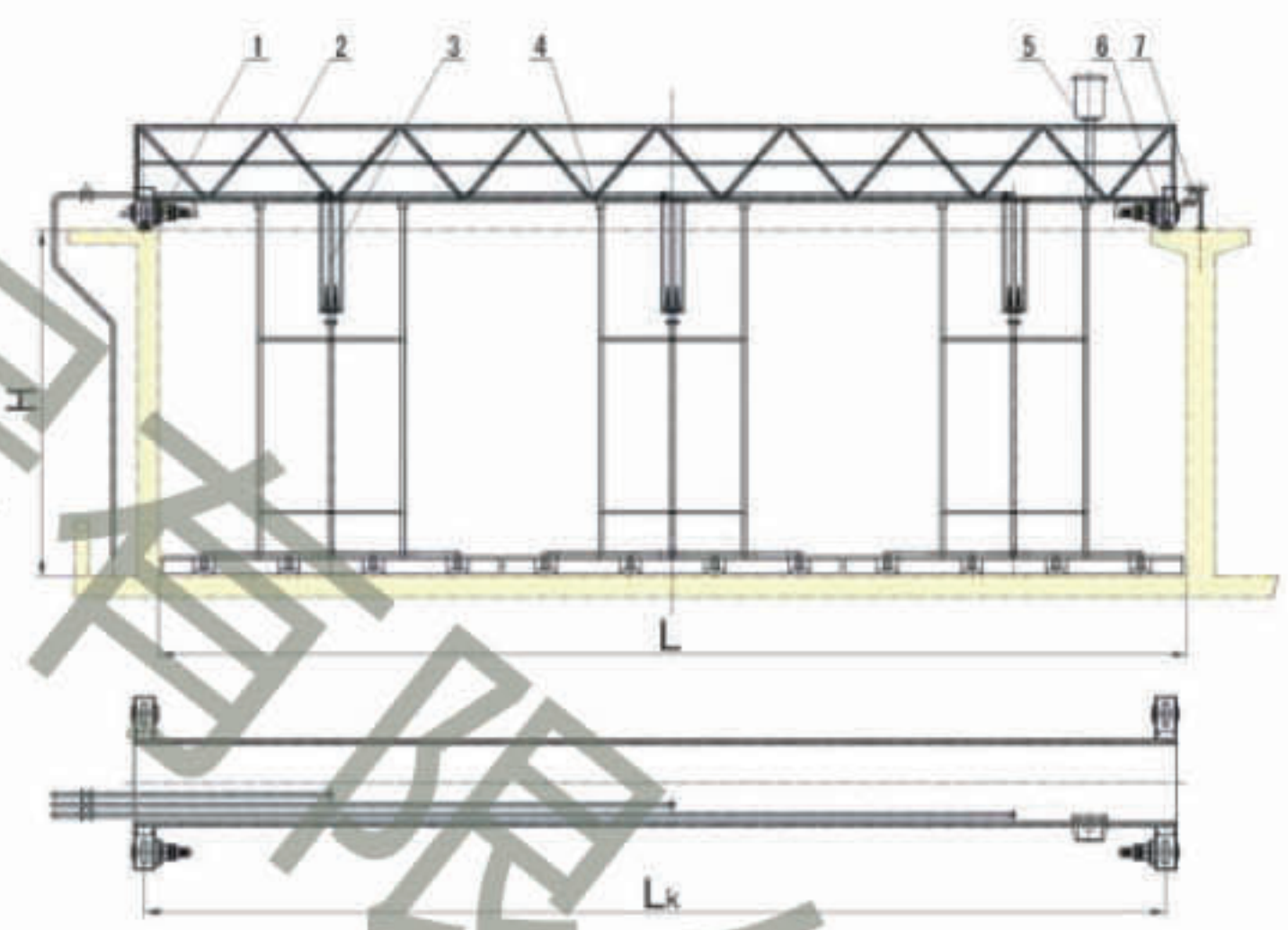
1、传动装置 2、主梁 3、吸泥系统
4、支架 5、电控系统 6、输电装置

HJX3外形结构 Shape



1、电控系统 2、主梁 3、吸泥系统 4、活动支架
5、传动装置 6、轨道 7、输电装置

HJX5外形结构 Shape



1、传动装置 2、主梁 3、吸泥系统 4、支架
5、电控系统 6、轨道 7、输电装置

订货说明 Requirements for Order

1. 虹吸沉淀池或泵虹两吸沉淀池池内水位与出泥管口水位差不小于2.5m(在HJX3、HJX4型的管路系统上增加真空破坏装置即为HJX5型)。
2. 吸管数量为参考值，可据用户排泥量调整。
3. 水下部件可采用不锈钢，请注明材质。
4. 订货时须提供详细土建资料及电气控制方式。
5. 需轨道、滑导线、集水槽、斜板等，请注明。
6. 本样本中的图形均供参考，可根据用户池型、出水槽分布状况布置管路系统。



1. For the Sucker by either siphonage or pump, the difference between the water level in the tank and the level in discharge pipe is not less than 2.5m(Type HJX3 is formed by adding vacuum prevention device to the pipeline in Type HJX3 or Type HJX4).
2. Based on the volume of discharged sediment, the number of pipes for absorbing sediment may vary.
3. The underwater parts can be made of stainless steel, note the material for the parts.
4. When placing an order, supply with construction reference in detail and with the pattern of electric control.
5. When track, sliding lead, water collecting trough, slanted boards, and etc, are in need, note that.
6. All the diagrams in the manual are only available for reference, the pipeline can be laid according to customers' type of tank and distribution of water discharge trough.